# Harry Potter



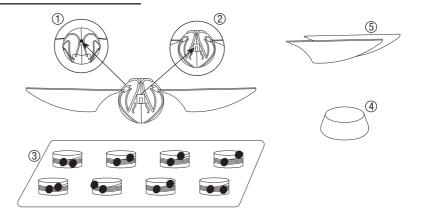
# MYSTERY FLYING SNITCH Instruction Manual

# WELCOME TO MYSTERY FLYING SNITCH!

To get the most from this product, read these instructions and also go online to our Tips & Tricks section of our website: www.wowstuff.com/mysteryflyingsnitch and follow the links.

### **Your Snitch**

- 1. Wings On/Off Switch
- 2. Putty Connector
- 3. Activator Threads (8pcs)
- 4. Display Plinth
- 5. Spare Wings (2pcs)



### The Secret

The Mystery Flying Snitch has 8 Activator Threads (3), which are made from extremely thin material that connects the product to the person. The threads are stronger than steel of the same thickness. The threads are so thin that they are very difficult to see in normal use, giving the illusion the Snitch is flying by itself. This illusion is further enhanced by the fluttering of the Snitch's wings during flight.

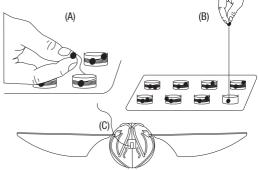
The product comes with 8 near invisible threads, each of which are wound around a post and with a piece of sticky putty attached to each end. On very close examination it can be seen that four of the threads are made up of 3 incredibly thin individual strings, while another 4 threads are made up from only 2 individual strings. It is advised that players start by using the threads with 3 strings, as these are less likely to break, while the 2 string threads are even more difficult to see, so an better illusion. More threads can be bought by following the links at www.wowstuff.com

## Setting up

Choose between the 3 string and 2 string threads depending on your experience. Place the posts on to table or other flat surface with the posts pointing upwards (A). Carefully pull off one piece of putty from the top of one post. Move the string up gently until the string is tight (B) and lifts the posts, then move down until slightly slack. Remove the other pice of putty from the post.

Place the bottom thread through the slot in the top of the Golden Snitch, pressing down the putty until firmly attached (C).

Now attach the putty on the other end of the string to either the lobe of your ear or the underside of a collar or other garment. The Snitch should now hang down from where it is attached to around your belly button. If it is too long the string can be adjusted by rolling one end of the string around the putty until it is the ideal length. You are now ready to fly the Golden Snitch and amaze your friends and family.



1. Switch the Snitch Wing On/ Off Switch (1) to On and the wings will begin to flutter quickly.

2. Lean forward so the Snitch hangs vertically in a straight line.

3. Move one of your hands to 'take control' of the Snitch pushing the thread between your thumb and first finger, (as shown right.)

4. Gently move your hand around and the snitch will follow.

Try also turning around and letting the Snitch move right around your body. Invent new tricks yourself, and see some we have following our online tutorial. If the threads get caught in the wings, it is advised to remove the wings and untangle before re-inserted the wings back again - see section 'Removing and Changing Wings'

### Storing the Threads

The Mystery Flying Snitch has 8 Activator Threads (3), which are made from extremely thin material that connects the product to the person. The threads are stronger than steel of the same thickness. The threads are so thin that they are very difficult to see in normal use, giving the illusion the Snitch is flying by itself. This illusion is further enhanced by the fluttering of the Snitch's wings during flight.

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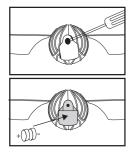
## Removing & Changing Wings

The Snitch comes with a pair (two) extra wings, in case the original wings become damaged or lost. The wings can easily be detached from the Snitch body by holding the base of the wings between thumb and forefinger with one hand and pulled out, while the other hand holds the Snitch firmly. A new wing can then be inserted in to the hole.



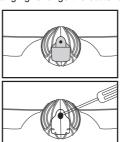
## **Changing Batteries**

The Snitch required 2 x 1.5V L1154F(LR44/AG13) batteries, which are included. After a certain amount of time the wings will beat less vigorously and the batteries will need changing. Change the batteries by following steps shown.



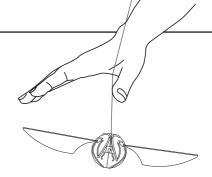
1. Unscrew the battery compartment lid.

3. Insert 2 new batteries



2. Remove old batteries.

4. Screw closed the battery compartment lid.





Batteries should only be removed by an adult. Children should not be allowed to carry out this procedure.

### Battery Information:

- Non-rechargeable batteries are not to be recharged
- · Rechargeable batteries are only to be charged under adult supervision
- Rechargeable batteries are to be removed from the toy before being charged · Do not mix old and new batteries
- Do not mix alkaline, standard (Carbon-zinc) and rechargeable batteries
- · Batteries are to be inserted with the correct polarity
- · Exhausted batteries are to be removed from the toy
- . The supply terminals are not to be short-circuited

### <u>Always</u>

- Make sure battery compartments are secure.
  Use batteries of the correct size and type.
- · Fit batteries correctly observing the plus and minus marks on the battery and compartment.
- Replace a whole set of batteries at one time.
- · Remove dead batteries from equipment
- · Remove batteries from appliance that will not be used again for a long time.
- · Remember that all batteries should be kept away from young children as they could be easily swallowed. Seek medical advice if you believe a cell has been swallowed
- · Ensure that batteries are installed by an adult prior to use.

### Never:

Dispose of batteries in a fire.

Consumers have a significant role to play in reducing the impact of waste electrical and electronic equipment on the environment, you can help by re-using or recycling such equipment.

The crossed out wheelie-bin symbol indicates that the product & batteries must not be disposed of in domestic waste as they contain substances which can be damaging to the environment and human health. If you cannot re-use or recycle the product or batteries, please use designated collection points, or appropriate recycling facilities to dispose of them.



# VARNING: C

Not suitable for children under 3 years due to small parts which may represent a choking hazard. Monofilamnet Thread may represent a strangulation hazard. Please retain this information for future reference. Adult supervision required.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:(1) this device may not cause harmful interference, and(2) this device must accecpt any interference received, including interference that may cause undersired operation.

Please note that changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions. may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures: Reorient or relocate the receiving antenna.

- Increase the separation between the equipment and receiver.

- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.

- Consult the dealer or an experienced radio/TV technician for help.



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